

Deltares

WaterCoach

Hands-on at FEWS Anwendertreffen

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- WaterCoach-on-the-fly
- Q&A

Questions welcome – anything, any time



What will you not learn today?

What you will not learn today about WaterCoach

- How to set up participant mode (multiple users playing simultaneously)
- How to set up multi system mode (connecting WaterCoach sessions of multiple FEWS systems)
- Interactive scripts (call/messages/questions appearing as e.g. pop-ups)
- Adapt script to <u>learning objectives</u>
- Adapt scenario to <u>learning objectives</u> (e.g. by changing forecasts, observations or simulation results)
- Adding a <u>dictionary</u> that participants can look up words in
- Other features and use of the Open Archive

Online references

1. Full documentation of all WaterCoach features

- 2. Conference papers on the WaterCoach
- 3. Description of WaterCoach used in a Dutch national exercise
- 4. Full 2 day training

Water Coach - DELFT-FEWS Documentation -Deltares Public Wiki

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Deltares wiki will be updated and down for maintenance on 15 December starting 09:C projects, go to https://publicwiki.deltaresota.r Pages /... / Architecture and Components

Water Coach

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- How to move grid data in the datastore to readonly gbin file

Introduction

WaterCoach is a training environment for Delft-FEWS. It is a tool to support the learning pr events and actions that could happen in real-world situations. It replicates the actual Delftduring crisis almost completely. WaterCoach works with different "scenarios", which are bas scenario (or event), you can design multiple "scripts", which are designed to meet a differei a certain type of flood event). Next to that, it is also a safe environment for users to practice things" inside the real systems they depend on. In WaterCoach one can practice making the available. It can not only be used to train an individual user in stand alone mode, it is also g large groups of "participants", which can have different roles. This master-participant mode participants can see each others' work.

The functionality of WaterCoach is to take a stand-alone version of a Delft-FEWS applicatio time, revealing new data, forecasts, and other information to the training participants along consists of all data related to the weather and water situation and is built before the trainin describes everything that is not data from observations and models, such as weather foreci sunken ship. Multiple scripts can be created for a single scenario (or historic event).

WaterCoach can be used to assist the trainee to reach the following learning objectives i e

WaterCoach - a FEWS serious game



WaterCoach - a FEWS serious game



Detailed info and course material: https://publicwiki.deltares.nl/display/FEWSDOC/Water+Coach

WaterCoach – use cases

- Train staff on using FEWS (a.k.a. 'buttons course', as 1 person possible)
- Practice forecasting in crisis situations (flood events, follow procedures, discuss with others)
- Event analysis

('watch' an event to see what happened and learn from it)







What is a WaterCoach?

Detailed on the FEWS wiki; https://publicwiki.deltares.nl/display/FEWSDOC/Water+Coach



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Introduction

WaterCoach is a training environment for Delft-FEWS. It is a tool to support the learning process and train users of Delft-FEWS for events and actions that could happen in real-world situations. It replicates the actual Delft-FEWS (operational) environment used during crisis almost completely. WaterCoach works with different "scenarios", which are based on real data for historic events. For each scenario (or event), you can design multiple "scripts", which are designed to meet a different training goals (such as how to respond to a certain type of flood event). Next to that, it is also a safe environment for users to practice with Delft-FEWS without fear of "breaking things" inside the real systems they depend on. In WaterCoach one can practice making the right forecasts with the information that is available. It can not only be used to train an individual user in stand alone mode, it is also possible to organize training sessions with large groups of "participants", which can have different roles. This master-participant mode emulates an operational system, where participants can see each others' work.

The functionality of WaterCoach is to take a stand-alone version of a Delft-FEWS application and automatically move that through time, revealing new data, forecasts, and other information to the training participants along the way. The scenario used for the training consists of all data related to the weather and water situation and is built before the training. A script is added to the scenario, which describes everything that is not data from observations and models, such as weather forecast updates or a news bulletin concerning a sunken ship. Multiple scripts can be created for a single scenario (or historic event).

WaterCoach can be used to assist the trainee to reach the following learning objectives, i.e. to demonstrate the ability to:

• Collect, analyze, and interpret data, and to formulate and support conclusions. This concerns the results of hydrological,

...

WaterCoach standalone and participant mode

Standalone mode	Participant mode
Individual, indipendent parties	Dependent parties: master and participants
No general control	Changes in the master (e.g. next task) are automatically followed by participant
Forecasts are always only visible for the individual user	All forecasts made by the participants are visible to the master and vice versa
	All local runs (run from Forecasts -> Run segment Locally) are visible only to the participant, never to others.
Forecaster notes are always only visible for the individual user	All forecaster notes made by the participants are visible to the master and the other participants. Messages that are marked as read in one client will be marked as read in all clients.

What is a WaterCoach?

Delft-FEWS and WaterCoach arranged side by side



What is a WaterCoach?

WaterCoach consists of

- Scenario weather and water
 - "Delft-FEWS localDataStore"
 - Change the weather? (requires dedicated tooling; not part of this course)
- Script storyline that can be adjusted to aid the learning objective
 - Communication log
 - Published forecast
 - Interactive script? (not part of this course)







Making a WaterCoach scenario + script

Details on wiki: <u>https://publicwiki.deltares.nl/display/FEWSDOC/How+to+set+</u> <u>up+a+training</u>

1. Set up training environment folder (if not yet available); the so called <u>Scenario and Script Database (SSD)</u>.

"The scenario/script database for the Water Coach is a directory containing an arbitrary number of scenarios/scripts. A scenario consists of a FEWS database (the so-called local data store) that contains measurement data and model data, and **one or more script** directories. Each one of these script directories uses the same scenario (i.e. the local data store)."

"A script is the story line and consists of all events that happen during the game. Each subdirectory of the scenario directory that contains a file named script_config.xml is considered a script and will automatically appear in the list of scripts that can be selected by the user of the Water Coach."

Evaluation of exercise results

Learning will be based on feedback, not on a scoring system

Base feedback on

- comparison of player's forecast to
 - actual forecast
 - forecasts from previously or simultaneously played games
- choices made and conditions that were triggered
 - proper communication (via buttons)
 - no/proper use of reference manual
- All actions of the player within WaterCoach are logged!

Evaluation of exercise results – Log messages

Log messages in <root_folder>\WaterCoach\WaterCoach_log\

22-06-09 14:35:02 GMT 2020-06-23 08:25:00 GMT FEWS message: <html>
b>Hint (Q2 - Precipitation accumulation): Go to Worl 22-06-09 14:35:02 GMT 2020-06-23 08:25:00 GMT 2020-06-23 08:25:00 GMT 2020-06-23 08:25:00 GMT 2020-06-23 08:35:00 GMT 2020-06-23 08:35:00 GMT 2020-06-23 08:35:00 GMT 2020-06-23 08:40:00 GMT 2020-06-23 08:40:00 GMT 2020-06-23 08:40:00 GMT 2020-06-23 08:45:00 GMT 2020-06-23 08:45:00 GMT 2020-06-23 08:45:00 GMT 2020-06-23 08:45:00 GMT 2020-06-23 08:55:00 GMT 50 recast frame activated. Forecast frame activated. 22-06-09 14:40:50 GMT 2020-06-23 08:55:00 GMT Forecast column 'Answer' for row '3' published: yes. 22-06-09 14:41:28 GMT 2020-06-23 08:55:00 GMT Forecast frame activated. 22-06-09 14:41:45 GMT 2020-06-23 08:55:00 GMT Forecast frame activated. 22-06-09 14:41:45 GMT 2020-06-23 08:55:00 GMT Forecast frame activated.

Demo time!



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Image by Rochak Shukla on Freepik

Make a WaterCoach

Stand Alone

Full details are provided here: <u>https://publicwiki.deltares.nl/display/FEWSDOC/Application+configuration</u>

For a simple setup, the following steps are relevant.

- 1. Required: Adapt Explorer config in ..\config\SystemConfigFiles\Explorer.xml
 - 1. Required: Add WaterCoach panel to the explorerTasks:

<explorerTask name="WaterCoach"> <displayConfigFileName>WaterCoachDisplay</displayConfigFileName> <toolbarTask>false</toolbarTask> <menubarTask>false</menubarTask> <allowMultipleInstances>false</allowMultipleInstances> <toolWindow>true</toolWindow> <loadAtStartup>true</loadAtStartup> <!- COMMENT: select true if configuration will only be used in WaterCoach mode --> </explorerTask>

Full details are provided here: <u>https://publicwiki.deltares.nl/display/FEWSDOC/Application+configuration</u>

For a simple setup, the following steps are relevant.

- 1. Required: Adapt Explorer config in ..\config\SystemConfigFiles\Explorer.xml
 - 1. Required: Add WaterCoach panel to the explorerTasks
- 2. Required: add WaterCoachDisplay.xml to ..\Config\DisplayConfigFiles\ folder; example file on the wiki.
 - 1. Required: make sure that scenarioScriptDatabasePath has scenario's (e.g., %REGION_HOME%\WaterCoach\ScenarioScriptDatabase)
 - 2. Optional: Hide year from time information (but better is to shift time in the script_config.xml), e.g.: <hideYear>true</hideYear>
 - 3. Optional: amend timeControl buttons to liking
 - 4. Optional: define experienceLevel and possibility to change level during a session (adjustLevel)
 - 5. Optional: set copyLocalDataStore to false to allow faster testing of the scenario while developing; → default is *true*, such that upon starting a scenario, the localDataStore of the Scenario is copied to the localDataStore folder.

1. To test if WaterCoach is set up as desired, check if you have a WaterCoach panel on the top left.



1. To test if WaterCoach is set up as desired, check if you have a WaterCoach panel on the top left.

2. Click and see that a WaterCoach panel opens

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Making a WaterCoach scenario + script

Details on wiki:

https://publicwiki.deltares.nl/display/FEWSDOC/How+to+set+up +a+training

- 1. Set up training environment folder (if not yet available); the so called <u>Scenario and Script Database (SSD)</u>.
- 2. Add a folder for the scenario, e.g., 'Demo_scenario'
- 3. In this folder, add a script folder, e.g., 'Demo_script'
- 4. In the script folder, add a script file called script_config.xml
- 5. In the scenario folder, also add a localDataStore folder with the *local.fdb* file

ScenarioScriptDatabase -- storm surge March 10-13 -- localDataStore `-- local.fdb novice -- script_config.xml -- exercise1 EN.txt -- exercise1_NL.txt -- start_session_EN.txt -- start_session_NL.txt -- telephone_call_EN.txt -- telephone call NL.txt -- weather_map_March12_00hr.pdf -- weather map March12 12hr.pdf `-- weather_map_March13_00hr.pdf -- advanced -- script_config.xml -- telephone call.txt -- weather_map.pdf another storm surge -- localDataStore `-- local.fdb -- script1 -- script config.xml -- file1.pdf `-- file2.pdf

Making a WaterCoach scenario + script

Details on wiki:

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- 1. Set up training environment folder (if not yet available); the so called <u>Scenario and Script Database (SSD)</u>.
- 2. Add a folder for the scenario, e.g., 'Demo_scenario'
- 3. In this folder, add a script folder, e.g., 'Demo_script'
- 4. In the script folder, add a script file called script_config.xml
- 5. In the scenario folder, also add a localDataStore folder with the *local.fdb* file
- 6. Optional: add specific configuration (this course)
- 7. Optional: add other files needed for the script (not in course)
- 8. Optional: add specific modules as .zip files (not in course)

SSD including different (older) versions of the Config and Modules folder

- `-- local.fdb
- |-- script1
- `-- script_config.xml
- |-- Config.zip
- `-- Modules.zip

Make a WaterCoach

Scenario

Scenario creation

How to fill the Delft-FEWS localDataSore?

- From archive
- Use saved LDS
- Run imports
- WaterCoach on the fly

Scenario = localDataStore



Making a localDataStore – replicate from OC

A localDataStore can be made by replicating data from the central database to datastore on the local PC

Steps:

 Open F12 menu, and navigate to database menu (P) and select 'replicate central database'



Making a localDataStore – replicate from OC

A localDataStore can be made by replicating data from the central database to datastore on the local PC

Steps:

- Open F12 menu, and navigate to database menu (P) and select 'replicate central database'
- 2. Select data of interest (here mainly 12h of timeseries as there is no need to run models)

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Active Xml Config						
Inactive Cold States						
Active Cold States						
Inactive ModuleDataSets						
Active ModuleDataSets						
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✓ Report Templates						
✓ Report Images						
✓ Time Series simulated scalar	12	\diamond	uur	~	Apply to All	
✓ Time Series external scalar	12	٥	uur	~	Apply to All	
✓ Time Series simulated grids	12	\diamond	uur	~	Apply to All	
✓ Time Series astronomical and climatological	12	\diamond	uur	\sim	Apply to All	
✓ Time Series external grids	12	\diamond	uur	\sim	Apply to All	
Time Series invisible external forecast grids	12	\diamond	uur	~	Apply to All	
Warm States	12	٢	uur	~	Apply to All	
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Making a localDataStore – replicate from OC

A localDataStore can be made by replicating data from the central database to datastore on the local PC

Steps:

- Open F12 menu, and navigate to database menu (P) and select 'replicate central database'
- 2. Select data of interest (here mainly 12h of timeseries as there is no need to run models)
- 3. Set place to save the datastore
 - 1. For most users, firebird is the preferred database type, so choose that
 - 2. store as local.fdb as that is the filename a FEWS StandAlone will look for.

🚇 Select a new	replicate file or select an existing replicate file	to update	2				×	
Opslaan <u>i</u> n:	replicate_20221016_8hTSonly	\sim	Û	ŧ	N,	::	≔	
Besta <u>n</u> dsnaam:	local.fdb							
Bes <u>t</u> andstypen:	firebird (*.fdb)						\sim	
		Opsl	aan		Anr	nulere	en	

→ For today, save to regionHome\WaterCoach\ScenarioScriptDatabase\Demo_scenario\ocalDataStore\

The Archive Catalogue Display can help to easily import data into an (empty) localDataStore in 2 ways:

- 1) Manual selection of relevant files in the 'search and download' tab
- 2) Importing data of a selected tagged event in the 'search and download events' tab

From scratch, or appending to existing database?

Starting FEWS Stand Alone with empty localDataStore folder to start with empty localDataStore

Start FEWS Stand Alone with localDataStore of interest to add data to that

Manual selection of relevant files in the 'search and download' tab

- 1) Open the Archive Catalogue
- 2) Go to 'search and download' tab
- 3) Use fields to narrow down the data of interest E.g.,
 - 1) Observations
 - 2) External forecasts
 - 3) Forecasts (simulation with, if archived, model states)
- 4) Press the magnifier glass to search \square
- 5) Use double-click on cells to filter even further
- 6) Select data of interest and press even button to import the data into the localDataStore



Using event tagging

FEWS supports tagging events to group data for different use cases:

- 1. Easy downloading a group of data belonging to an event
- 2. Showing historical event observations in FEWS OC for reference
- 3. Preventing data from standaard archive clean-up actions

More details on event types can be found on the wiki.

Typically, it is recommended to use the WaterCoach event type, which by default marks the following data types:

Observations
External forecasts (meteo + hydro)
Own simulations (if relevant: include modifiers and model states)
Forecaster notes
Reports / products

Marking an event (typically done in an OC, shortly after an event!)

Open the Archive Catalogue

- 1) Go to 'make new event tab'
- 2) Press the '+' sign on the left side of the panel
- 3) Choose area of interest
- 4) Choose event type 'WaterCoach Event'
- 5) Select start and stop period (after inspecting data in the OC)
- 6) Give it a name (and, optionally, a description)
- 7) Press save button
- 8) Press the upload arrow, and confirm this in upcoming dialogue (the event will not turn green)









7) Press the upload arrow, and confirm this in upcoming dialogue (the event will not turn green)

8) You can edit this event later by pressing the pencil. Requires, again saving & uploading. **Deltares**

Downloading and importing event data

- 1) STRONGLY RECOMMENDED:
 - Make sure you have have (restarted) the FEWS Stand Alone with empty localDataStore
 - \rightarrow To have a clean setup, and don't risk corrupting a database that is dear to you
- 2) Go to 'search and download events' tab
- 3) Use the area drop-down menu and start/end times to filter out event(s) of interest, \rightarrow press the magnifier glass to apply the settings
- 4) Select event
- Exact location is configured in <regionHome>\config\DisplayConfigFiles\ArchiveModuleDisplay.xml,
- 5) Two options: with \$\$ tags resolved in the <regionHome>*_global.properties file
 - 1) Press 'download and import data' to get <u>all</u> event data in the localDataStore
 - Press 'download data' button to download <u>all</u> event data to the 'ARCHIVE_DOWNLOAD_FOLDER' for inspection/cleanup before running the import manually
- → Option 2 can be useful if part of the data is not of interest to you, like model states, large NWP grids, etc. Remove the files/folders that you don't need including the accompanying XML files.

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Importing data downloaded for the event (option 2 previous slide)

- 1. Start the manual forecast display
- 2. Move cursor to task panel and press F12 to see more options
- 3. Choose option 3
- 4. Search or type 'Archive Import' and select
- 5. Choose T0, that is after the last date/time of the event
- 6. Press 'run'
- 7. FEWS will report when finished
- N.B. The files are removed after the import!!!

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Last steps

- 1. Close FEWS Stand Alone used for to make the localDataStore
- 2. Move/Copy the localDataStore to the Scenario folder in the ScenarioScript database dir, etc.

Demonstration of the Script - Components

The story

- Tasks/actions \rightarrow imports, reports etc.
- Questions \rightarrow test the tasks/actions
- Calls \rightarrow mimic reality, additional information

The realization

- Hint \rightarrow help with tasks/actions or questions
- Answer \rightarrow gives a preconfigured answer
- Forecast \rightarrow to fill in and publish answers

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Tue 23	June	2020		
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	F	oreca	st	
		Help		
		Exit		

Demonstration of the Script – Communication tools

Messages (input)

🔛 Logging - Message Details			0
Log level : INFO			
Creation time : Tue 23-06-2020 08:15:00			
Event Code : INFO			
Event time : 2020-06-23 08:15:00.0			
User : Indra Marth			
Template :			
Segment :			
Log Message : Follow this instruct	ction, what is the res	ult?	
	Save As	Print	Close

Message creation (output)

Event time			
Thu 25-06-2020 08:00:00	÷		
Log level			
INFO			
User			
Indra Marth			
Event code			
General.info			
Log template			
<none></none>			
Text			

Calls (input)



Forecast (output)

Water Coach - forecast	×
Question	Answer
	î
Publish Save Cancel	

My own scripts - Outline

The script is a story line.

Thus it is relatively easy to make several variations of a script. The learning objectives should be leading in this process.



Example

- Meteorological forecaster communication can be based on ensemble members of the NWP.
- These can be pretty extreme and also quite different from the "observed" outcome.
- This is an easy way to modify the interaction in a realistic way.

Make it interactive!!

My own scripts - Outline

Get started with your own script:

- What are the learning objectives? Tailor script for this.
 - Button course
 - Communication
 - Make a forecast
- How can you use the possibilities of the Water Coach script?
 - Stories / communication buttons
 - Experience levels
 - Forecast table
 - Conditions



My own scripts - Content

- Messages used in scripts can be based on actual data.
- Define methods or procedures to save relevant data, such as:
 - E-mails,
 - Phone calls with meteorological forecasters,
 - Discussion within the team,
 - Forecasts,
 - Evaluation of the team afterwards,
 - After event analysis, including comments on model performance in the specific situation
 - Reports
- Single user or multi-user?



Making a WaterCoach script

Details on wiki: https://publicwiki.deltares.nl/display/FEWSDOC/Script +configuration

The example file on the wiki has many fields that are optional. These are here marked in blue.

Relevant option for many users: shift the scenario in time by setting the <u>display</u> start time, e.g.:

<displayStart date="2024-10-16"
time="15:00:00"/>

	n .	
	L	
SCI	ript	
113	xmins	http://www.widelft.nl/fews
113	xmlns:xsi	http://www.w3.org/2001/XMLSchema-instance
1 -	xsi:schemaLocation	http://www.wldelft.nl/fews http://fews.wldelft.nl/schemas/version1.0/waterCoachScript.xsd
() title	Demonstration
	dataStart date=2007-	10-04 time=10:00:00
	dataStop date=2007-	10-04 time=13:05:00
	displayStart date=20	12-11-23 time=09:55:00
I P	stories	
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L		story (3)
I P	forecastTable	
		🖬 header
L		🔽 row (2)
I P	forecastNote	
L		initialText lang=EN
	dictionaryFiles	
		dictionaryFile lang=EN

Getting a FEWS configuration

Step 1: Get a configuration

Options:

- Copy of current live system's configuration
- Download from Open Archive
- (get from repository; not part of this course)

Step 2: Augment with WaterCoach configuration

Getting a FEWS configuration – export current configuration from OC

The current configuration can be exported from the OC and saved to a place on the PC

Steps:

- 1. F12 menu, Export (T), select 'default config as zip file.'
- 2. Choose place to save the file

N.B.: If it is not needed to <u>run</u> models, one can empty the subfolders 'ColdStateFiles' and 'ModuleDataSetFiles' later

→ Move or copy as config.zip to the relevant folder in the ScenarioScriptDatabase (<u>see this slide</u>)

Extra Dashboards Bestand Opties Help 1 open most recent current forecast and adjust system time Q Q (Noordz 2 open most recent forecast and adjust system time 3 run last created task 4 open last forecast for selection 5 set system time to last available for selection 6 save temporary time series 7 ids visible 8 names visible 9 descriptions visible A verbose location tool tips B clear time series caches C run workflow test D restart E release plugin bin dirs E set water coach wall clock time G select by attributes I acknowledge all J open database viewer K open workflow navigator L open tabular config files display M start embedded vjdbc server Shift-F5 N terminate local runs O rollback modifier changes P database Q screen recording R convert S clipboard default config U user settings V open most recent running forecast and adjust system time default dbf/dbz as csv files W debug logging enabled X open region home location sets as csv files parameters as csy file qualifiers as covifile

Getting a FEWS configuration – download from Open Archive

At Rijkswaterstaat, a daily routine will be scheduled at night, to check if the FEWS configuration was changed, and export the configuration as a zip file to the Open Archive.

These configurations can be downloaded through the FEWS **Archive Catalogue** in your Stand Alone.



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Getting a FEWS configuration – download from Open Archive

To get the data:

- 1) Open the search and download tab
- 2) Adapt area, time span
- 3) Set dataset type to 'archive'
- 4) Search

If button 'download and import' it used, a new FEWS instance is started in c:\fews\<archive_download folder>\configuration\tempRegionHomes\

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Getting a FEWS configuration – download from Open Archive

To get the data:

- 1) Open the search and download tab
- 2) Adapt area, time span
- 3) Set dataset type to 'archive'
- 4) Search
- 5) Select

6) Download results in a .zip like this : c:\fews\<archive_download_folder>\configuration\config\rwsos.noordzee\20221014\ wdnzmc00_7702\wdnzmc00_7702.zip (with accompanying metadata.xml that the archive catalogue needs for indexing; this file is not needed for making a WaterCoach)

7) Copy as config.zip to the relevant folder in the ScenarioScriptDatabase (see this slide)

Testing the scenario

- 1. Open the WaterCoach panel
- 2. Test the scenario by adding a name for the participant and press 'start'

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- 1. Open the WaterCoach panel
- 2. Test the scenario by adding a name for the participant and press 'start'
- 3. While you wait for FEWS to prepare the session the WaterCoach clock is empty
 - a. Particularly if a large localDataStore needs to be copied, this may take a while

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- 1. To test if WaterCoach is set up as desired, check if you have a WaterCoach panel on the top left.
- 2. Click and see that a WaterCoach panel opens
- 3. Test the scenario by adding a name for the participant and press 'start'
- 4. While you wait for FEWS to prepare the session the WaterCoach clock is empty
 - a. Particularly if a large localDataStore needs to be copied, this may take a while
- 5. When fully started, a yellow border appears, and time starts to progress



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WaterCoach on the Fly – What is it?

A scenario consists of data, preferably realistic data

The FEWS Archive Catalogue Displays can be helpful here; steps:

- **1.** Tag an event in the OC; relevant data is marked in the catalogue
- 2. Open an SA with empty localDataStore
- 3. Select the event and import the data

Next steps:

- 4. Make a script (XML); can be just exercise title, start and end time
- 5. Store script with configuration and localDataStore in dedicated folder structure
- 6. Open WaterCoach panel and select the script of interest

Justin Robin	son	
Scenario		
2013-10-03		
Script		
HuonRiverC	atchment	
Experience	evel	



Deltares

WaterCoach 😒 WaterCoach



Contact

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 - @deltares facebook.com/deltaresNL O f



The Open Archive – How?

